

# The New IMU Factor

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## IMU Factor

The IMU factor has 2 variants:

1. ImuFactor is a 5-way factor between the previous pose and velocity, the current pose and velocity, and the current IMU bias.
2. ImuFactor2 is a 3-way factor between the previous NavState, the current NavState and the current IMU bias.

Both variants take a PreintegratedMeasurements object which encodes all the IMU measurements between the previous time step and the current time step.

There are also 2 variants of this class:

1. Manifold Preintegration: This version keeps track of the incremental NavState  $\Delta X_{ij}$  with respect to the previous NavState, on the NavState manifold itself. It also keeps track of the  $\mathbb{R}^{9 \times 6}$  Jacobian of  $\Delta X_{ij}$  w.r.t. the bias. This corresponds to Forster et. al.[1]
2. Tangent Preintegration: This version keeps track of the incremental NavState in the NavState tangent space instead. This is a  $\mathbb{R}^9$  vector *preintegrated\_*. It also keeps track of the  $\mathbb{R}^{9 \times 6}$  jacobian of the *preintegrated\_* w.r.t. the bias.

The main function of a factor is to calculate an error. This is done the same in both variants:

$$e(X_i, X_j) = X_j \ominus \widehat{X}_j \quad (1)$$

where the predicted NavState  $\widehat{X}_j$  at time  $t_j$  is a function of the NavState  $X_i$  at time  $t_i$  and the preintegrated measurements *PIM*:

$$\widehat{X}_j = f(X_i, PIM)$$

The noise model associated with this factor is assumed to be zero-mean Gaussian with a  $9 \times 9$  covariance matrix  $\Sigma_{ij}$ , which is defined in the tangent space  $T_{X_j}\mathcal{N}$  of the NavState manifold at the NavState  $X_j$ . This (discrete-time) covariance matrix is computed in the preintegrated measurement class, of which there are two variants as discussed above.

## Combined IMU Factor

The IMU factor above requires that bias drift over time be modeled as a separate stochastic process (using a BetweenFactor for example), a crucial aspect given that the preintegrated measurements depend on these bias values and are thus correlated. For this reason, we provide another type of IMU factor which we term the Combined IMU Factor. This factor similarly has 2 variants:

1. CombinedImuFactor is a 6-way factor between the previous pose, velocity and IMU bias and the current pose, velocity and IMU bias.
2. CombinedImuFactor2 is a 4-way factor between the previous NavState and IMU bias and the current NavState and IMU bias.

Since the Combined IMU Factor has a larger state variable due to the inclusion of IMU biases, the noise model associated with this factor is assumed to be a zero mean Gaussian with a  $15 \times 15$  covariance matrix  $\Sigma$ , similarly defined on the tangent space of the NavState manifold.

## Covariance Matrices

For IMU preintegration, it is important to propagate the uncertainty accurately as well. As such, we detail the various covariance matrices used in the preintegration step.

- Gyroscope Covariance  $Q_\omega$ : Measurement uncertainty of the gyroscope.
- Accelerometer Covariance  $Q_{acc}$ : Measurement uncertainty of the accelerometer.
- Integration Covariance  $Q_{int}$ : This is the uncertainty due to modeling errors in the integration from acceleration to velocity and position.

For the CombinedImuFactor, we additionally have:

- Gyroscope Bias Covariance  $Q_{\Delta b^\omega}$ : The covariance associated with the gyroscope bias random walk.
- Accelerometer Bias Covariance  $Q_{\Delta b^{acc}}$ : The covariance associated with the accelerometer bias random walk.

## Navigation States

Let us assume a setup where frames with image and/or laser measurements are processed at some fairly low rate, e.g., 10 Hz. We define the state of the vehicle at those times as attitude, position, and velocity. These three quantities are jointly referred to as a NavState  $X_b^n \triangleq \{R_b^n, P_b^n, V_b^n\}$ , where the superscript  $n$  denotes the *navigation frame*, and  $b$  the *body frame*. For simplicity, we drop these indices below where clear from context.

## Vector Fields and Differential Equations

We need a way to describe the evolution of a NavState over time. The NavState lives in a 9-dimensional manifold  $M$ , defined by the orthonormality constraints on  $\mathbb{R}$ . For a NavState  $X$  evolving over time we can write down a differential equation

$$\dot{X}(t) = F(t, X) \quad (2)$$

where  $F$  is a time-varying **vector field** on  $M$ , defined as a mapping from  $\mathbb{R} \times M$  to tangent vectors at  $X$ . A **tangent vector** at  $X$  is defined as the derivative of a trajectory at  $X$ , and for the NavState manifold this will be a triplet

$$\left[ \dot{R}(t, X), \dot{P}(t, X), \dot{V}(t, X) \right] \in \mathfrak{so}(3) \times \mathbb{R}^3 \times \mathbb{R}^3$$

where we use square brackets to indicate a tangent vector. The space of all tangent vectors at  $X$  is denoted by  $T_X M$ , and hence  $F(t, X) \in T_X M$ . For example, if the state evolves along a constant velocity trajectory

$$X(t) = \{R_0, P_0 + V_0 t, V_0\}$$

then the differential equation describing the trajectory is

$$\dot{X}(t) = [0_{3 \times 3}, V_0, 0_{3 \times 1}], \quad X(0) = \{R_0, P_0, V_0\}$$

Valid vector fields on a NavState manifold are special, in that the attitude and velocity derivatives can be arbitrary functions of  $X$  and  $t$ , but the derivative of position is constrained to be equal to the current velocity  $V(t)$ :

$$\dot{X}(t) = [\dot{R}(X, t), V(t), \dot{V}(X, t)] \quad (3)$$

Suppose we are given the **body angular velocity**  $\omega^b(t)$  and non-gravity **acceleration**  $a^b(t)$  in the body frame. We know (from [4]) that the derivative of  $R$  can be written as

$$\dot{R}(X, t) = R(t)[\omega^b(t)]_\times$$

where  $[\theta]_\times \in so(3)$  is the skew-symmetric matrix corresponding to  $\theta$ , and hence the resulting exact vector field is

$$\dot{X}(t) = [\dot{R}(X, t), V(t), \dot{V}(X, t)] = [R(t)[\omega^b(t)]_\times, V(t), g + R(t)a^b(t)] \quad (4)$$

### Local Coordinates

Optimization on manifolds relies crucially on the concept of **local coordinates**. For example, when optimizing over the rotations  $SO(3)$  starting from an initial estimate  $R_0$ , we define a local map  $\Phi_{R_0}$  from  $\theta \in \mathbb{R}^3$  to a neighborhood of  $SO(3)$  centered around  $R_0$ ,

$$\Phi_{R_0}(\theta) = R_0 \exp([\theta]_\times)$$

where  $\exp$  is the matrix exponential, given by

$$\exp([\theta]_\times) = \sum_{k=0}^{\infty} \frac{1}{k!} [\theta]_\times^k \quad (5)$$

which for  $SO(3)$  can be efficiently computed in closed form.

The local coordinates  $\theta$  are isomorphic to tangent vectors at  $R_0$ . To see this, define  $\theta = \omega t$  and note that

$$\left. \frac{d\Phi_{R_0}(\omega t)}{dt} \right|_{t=0} = \left. \frac{dR_0 \exp([\omega t]_\times)}{dt} \right|_{t=0} = R_0[\omega]_\times$$

Hence, the 3-vector  $\omega$  defines a direction of travel on the  $SO(3)$  manifold, but does so in the local coordinate frame defined by  $R_0$ .

A similar story holds in  $SE(3)$ : we define local coordinates  $\xi = [\omega t, vt] \in \mathbb{R}^6$  and a mapping

$$\Phi_{T_0}(\xi) = T_0 \exp \hat{\xi}$$

where  $\hat{\xi} \in \mathfrak{se}(3)$  is defined as

$$\hat{\xi} = \begin{bmatrix} [\omega]_\times & v \\ 0 & 0 \end{bmatrix} t$$

and the 6-vectors  $\xi$  are mapped to tangent vectors  $T_0 \hat{\xi}$  at  $T_0$ .

## Derivative of The Local Coordinate Mapping

For the local coordinate mapping  $\Phi_{R_0}(\theta)$  in  $SO(3)$  we can define a  $3 \times 3$  Jacobian  $H(\theta)$  that models the effect of an incremental change  $\delta$  to the local coordinates:

$$\Phi_{R_0}(\theta + \delta) \approx \Phi_{R_0}(\theta) \exp([H(\theta)\delta]_{\times}) = \Phi_{\Phi_{R_0}(\theta)}(H(\theta)\delta) \quad (6)$$

This Jacobian depends only on  $\theta$  and, for the case of  $SO(3)$ , is given by a formula similar to the matrix exponential map,

$$H(\theta) = \sum_{k=0}^{\infty} \frac{(-1)^k}{(k+1)!} [\theta]_{\times}^k$$

which can also be computed in closed form. In particular,  $H(0) = I_{3 \times 3}$  at the base  $R_0$ .

## Numerical Integration in Local Coordinates

Inspired by the paper “Lie Group Methods” by Iserles et al. [2], when we have a differential equation on  $SO(3)$ ,

$$\dot{R}(t) = F(R, t), \quad R(0) = R_0 \quad (7)$$

we can transfer it to a differential equation in the 3-dimensional local coordinate space. To do so, we model the solution to (7) as

$$R(t) = \Phi_{R_0}(\theta(t))$$

To find an expression for  $\dot{\theta}(t)$ , create a trajectory  $\gamma(\delta)$  that passes through  $R(t)$  for  $\delta = 0$ , and moves  $\theta(t)$  along the direction  $\dot{\theta}(t)$ :

$$\gamma(\delta) = R(t + \delta) = \Phi_{R_0}(\theta(t) + \dot{\theta}(t)\delta) \approx \Phi_{R(t)}(H(\theta)\dot{\theta}(t)\delta)$$

Taking the derivative for  $\delta = 0$  we obtain

$$\dot{R}(t) = \left. \frac{d\gamma(\delta)}{d\delta} \right|_{\delta=0} = \left. \frac{d\Phi_{R(t)}(H(\theta)\dot{\theta}(t)\delta)}{d\delta} \right|_{\delta=0} = R(t)[H(\theta)\dot{\theta}(t)]_{\times}$$

Comparing this to (7) we obtain a differential equation for  $\theta(t)$ :

$$\dot{\theta}(t) = H(\theta)^{-1} \{R(t)^T F(R, t)\}^{\sim}, \quad \theta(0) = 0_{3 \times 1}$$

In other words, the vector field  $F(R, t)$  is rotated to the local frame, the inverse hat operator is applied to get a 3-vector, which is then corrected by  $H(\theta)^{-1}$  away from  $\theta = 0$ .

## Retractions

Note that the use of the exponential map in local coordinate mappings is not obligatory, even in the context of Lie groups. Often it is computationally expedient to use mappings that are easier to compute, but yet induce the same tangent vector at  $T_0$ . Mappings that satisfy this constraint are collectively known as **retractions**. For example, for  $SE(3)$  one could use the retraction  $\mathcal{R}_{T_0} : \mathbb{R}^6 \rightarrow SE(3)$

$$\mathcal{R}_{T_0}(\xi) = T_0 \{ \exp([\omega t]_{\times}), vt \} = \{ \Phi_{R_0}(\omega t), P_0 + R_0 vt \}$$

This trajectory describes a linear path in position while the frame rotates, as opposed to the helical path traced out by the exponential map. The tangent vector at  $T_0$  can be computed as

$$\left. \frac{d\mathcal{R}_{T_0}(\xi)}{dt} \right|_{t=0} = [R_0[\omega]_{\times}, R_0v]$$

which is identical to the one induced by  $\Phi_{T_0}(\xi) = T_0 \exp \hat{\xi}$ .

The NavState manifold is not a Lie group like  $SE(3)$ , but we can easily define a retraction that behaves similarly to the one for  $SE(3)$ , while treating velocities the same way as positions:

$$\mathcal{R}_{X_0}(\zeta) = \{\Phi_{R_0}(\omega t), P_0 + R_0vt, V_0 + R_0at\}$$

Here  $\zeta = [\omega t, vt, at]$  is a 9-vector, with respectively angular, position, and velocity components. The tangent vector at  $X_0$  is

$$\left. \frac{d\mathcal{R}_{X_0}(\zeta)}{dt} \right|_{t=0} = [R_0[\omega]_{\times}, R_0v, R_0a]$$

and the isomorphism between  $\mathbb{R}^9$  and  $T_{X_0}M$  is  $\zeta \rightarrow [R_0[\omega t]_{\times}, R_0vt, R_0at]$ .

## Integration in Local Coordinates

We now proceed exactly as before to describe the evolution of the NavState in local coordinates. Let us model the solution of the differential equation (2) as a trajectory  $\zeta(t) = [\theta(t), p(t), v(t)]$ , with  $\zeta(0) = 0$ , in the local coordinate frame anchored at  $X_0$ . Note that this trajectory evolves away from  $X_0$ , and we use the symbols  $\theta$ ,  $p$ , and  $v$  to indicate that these are integrated rather than differential quantities. With that, we have

$$X(t) = \mathcal{R}_{X_0}(\zeta(t)) = \{\Phi_{R_0}(\theta(t)), P_0 + R_0p(t), V_0 + R_0v(t)\} \quad (8)$$

We can create a trajectory  $\gamma(\delta)$  that passes through  $X(t)$  for  $\delta = 0$

$$\gamma(\delta) = X(t + \delta) = \left\{ \Phi_{R_0} \left( \theta(t) + \dot{\theta}(t)\delta \right), P_0 + R_0 \{p(t) + \dot{p}(t)\delta\}, V_0 + R_0 \{v(t) + \dot{v}(t)\delta\} \right\}$$

and taking the derivative for  $\delta = 0$  we obtain

$$\dot{X}(t) = \left. \frac{d\gamma(\delta)}{d\delta} \right|_{\delta=0} = \left[ R(t)[H(\theta)\dot{\theta}(t)]_{\times}, R_0\dot{p}(t), R_0\dot{v}(t) \right]$$

Comparing that with the vector field (4), we have exact integration iff

$$\left[ R(t)[H(\theta)\dot{\theta}(t)]_{\times}, R_0\dot{p}(t), R_0\dot{v}(t) \right] = \left[ R(t)[\omega^b(t)]_{\times}, V(t), g + R(t)a^b(t) \right]$$

Or, as another way to state this, if we solve the differential equations for  $\theta(t)$ ,  $p(t)$ , and  $v(t)$  such that

$$\begin{aligned} \dot{\theta}(t) &= H(\theta)^{-1} \omega^b(t) \\ \dot{p}(t) &= R_0^T V_0 + v(t) \\ \dot{v}(t) &= R_0^T g + R_b^0(t) a^b(t) \end{aligned}$$

where  $R_b^0(t) = R_0^T R(t)$  is the rotation of the body frame with respect to  $R_0$ , and we have used  $V(t) = V_0 + R_0v(t)$ .

### Application: The New IMU Factor

In the IMU factor, we need to predict the NavState  $X_j$  from the current NavState  $X_i$  and the IMU measurements in-between. The above scheme suffers from a problem, which is that  $X_i$  needs to be known in order to compensate properly for the initial velocity and rotated gravity vector. Hence, the idea of Lupton[3] was to split up  $v(t)$  into a gravity-induced part and an accelerometer part

$$v(t) = v_g(t) + v_a(t)$$

evolving as

$$\begin{aligned}\dot{v}_g(t) &= R_i^T g \\ \dot{v}_a(t) &= R_b^i(t) a^b(t)\end{aligned}$$

The solution for the first equation is simply  $v_g(t) = R_i^T g t$ . Similarly, we split the position  $p(t)$  up in three parts

$$p(t) = p_i(t) + p_g(t) + p_v(t)$$

evolving as

$$\begin{aligned}\dot{p}_i(t) &= R_i^T V_i \\ \dot{p}_g(t) &= v_g(t) = R_i^T g t \\ \dot{p}_v(t) &= v_a(t)\end{aligned}$$

Here the solutions for the two first equations are simply

$$\begin{aligned}p_i(t) &= R_i^T V_i t \\ p_g(t) &= R_i^T \frac{g t^2}{2}\end{aligned}$$

The recipe for the IMU factor is then, in summary:

1. Solve the ordinary differential equations

$$\begin{aligned}\dot{\theta}(t) &= H(\theta(t))^{-1} \omega^b(t) \\ \dot{p}_v(t) &= v_a(t) \\ \dot{v}_a(t) &= R_b^i(t) a^b(t)\end{aligned}$$

starting from zero, up to time  $t_{ij}$ , where  $R_b^i(t) = \exp[\theta(t)]_\times$  at all times.

2. Form the local coordinate vector as

$$\zeta(t_{ij}) = [\theta(t_{ij}), p(t_{ij}), v(t_{ij})] = \left[ \theta(t_{ij}), R_i^T V_i t_{ij} + R_i^T \frac{g t_{ij}^2}{2} + p_v(t_{ij}), R_i^T g t_{ij} + v_a(t_{ij}) \right]$$

3. Predict the NavState  $X_j$  at time  $t_j$  from

$$X_j = \mathcal{R}_{X_i}(\zeta(t_{ij})) = \left\{ \Phi_{R_0}(\theta(t_{ij})), P_i + V_i t_{ij} + \frac{g t_{ij}^2}{2} + R_i p_v(t_{ij}), V_i + g t_{ij} + R_i v_a(t_{ij}) \right\}$$

Note that the predicted NavState  $X_j$  depends on  $X_i$ , but the integrated quantities  $\theta(t), p_v(t)$ , and  $v_a(t)$  do not.

## A Simple Euler Scheme

To solve the differential equation we can use a simple Euler scheme:

$$\theta_{k+1} = \theta_k + \dot{\theta}(t_k)\Delta_t = \theta_k + H(\theta_k)^{-1} \omega_k^b \Delta_t \quad (9)$$

$$p_{k+1} = p_k + \dot{p}_v(t_k)\Delta_t = p_k + v_k \Delta_t \quad (10)$$

$$v_{k+1} = v_k + \dot{v}_a(t_k)\Delta_t = v_k + \exp([\theta_k]_{\times}) a_k^b \Delta_t \quad (11)$$

where  $\theta_k \triangleq \theta(t_k)$ ,  $p_k \triangleq p_v(t_k)$ , and  $v_k \triangleq v_a(t_k)$ . However, the position propagation can be done more accurately, by using exact integration of the zero-order hold acceleration  $a_k^b$ :

$$\theta_{k+1} = \theta_k + H(\theta_k)^{-1} \omega_k^b \Delta_t \quad (12)$$

$$p_{k+1} = p_k + v_k \Delta_t + R_k a_k^b \frac{\Delta_t^2}{2} \quad (13)$$

$$v_{k+1} = v_k + R_k a_k^b \Delta_t \quad (14)$$

where we defined the rotation matrix  $R_k = \exp([\theta_k]_{\times})$ .

## Noise Modeling

Given the above solutions to the differential equations, we add noise modeling to account for the various sources of error in the system

$$\begin{aligned} \theta_{k+1} &= \theta_k + H(\theta_k)^{-1} (\omega_k^b + \epsilon_k^\omega - b_k^\omega) \Delta_t \\ p_{k+1} &= p_k + v_k \Delta_t + R_k (a_k^b + \epsilon_k^a - b_k^a) \frac{\Delta_t^2}{2} + \epsilon_k^{int} \\ v_{k+1} &= v_k + R_k (a_k^b + \epsilon_k^a - b_k^a) \Delta_t \\ b_{k+1}^a &= b_k^a + \epsilon_k^{b^a} \\ b_{k+1}^\omega &= b_k^\omega + \epsilon_k^{b^\omega} \end{aligned} \quad (15)$$

which we can write compactly as,

$$\begin{aligned} \theta_{k+1} &= f_\theta(\theta_k, b_k^w, \epsilon_k^\omega) \\ p_{k+1} &= f_p(p_k, v_k, \theta_k, b_k^a, \epsilon_k^a) \\ v_{k+1} &= f_v(v_k, \theta_k, b_k^a, \epsilon_k^a) \\ b_{k+1}^a &= f_{b^a}(b_k^a, \epsilon_k^{b^a}) \\ b_{k+1}^\omega &= f_{b^\omega}(b_k^\omega, \epsilon_k^{b^\omega}) \end{aligned} \quad (16)$$

## Noise Propagation in IMU Factor

We wish to compute the ImuFactor covariance matrix  $\Sigma_{ij}$ . Even when we assume uncorrelated noise on  $\omega^b$  and  $a^b$ , the noise on the final computed quantities will have a non-trivial covariance structure, because the intermediate quantities  $\theta_k$  and  $v_k$  appear in multiple places. To model



the noise propagation, let us define the preintegrated navigation state  $\zeta_k = [\theta_k, p_k, v_k]$ , as a 9D vector on tangent space at and rewrite equations (12-14) as the non-linear function  $f$

$$\zeta_{k+1} = f(\zeta_k, a_k^b, \omega_k^b)$$

Then the noise on  $\zeta_{k+1}$  propagates as

$$\Sigma_{k+1} = A_k \Sigma_k A_k^T + B_k \Sigma_\eta^{ad} B_k^T + C_k \Sigma_\eta^{gd} C_k^T \quad (17)$$

where  $A_k$  is the  $9 \times 9$  partial derivative of  $f$  with respect to  $\zeta$ , and  $B_k$  and  $C_k$  the respective  $9 \times 3$  partial derivatives with respect to the measured quantities  $a^b$  and  $\omega^b$ . Note that  $\Sigma_k, \Sigma_\eta^{ad}$ , and  $\Sigma_\eta^{gd}$  are discrete time covariances with  $\Sigma_\eta^{ad}$ , and  $\Sigma_\eta^{gd}$  divided by  $\Delta_t$ . Please see the section on Covariance Discretization on page 11.

We start with the noise propagation on  $\theta$ , which is independent of the other quantities. Taking the derivative, we have

$$\frac{\partial \theta_{k+1}}{\partial \theta_k} = I_{3 \times 3} + \frac{\partial H(\theta_k)^{-1} \omega_k^b}{\partial \theta_k} \Delta_t$$

It can be shown that for small  $\theta_k$  we have

$$\frac{\partial H(\theta_k)^{-1} \omega_k^b}{\partial \theta_k} \approx -\frac{1}{2} [\omega_k^b]_\times \text{ and hence } \frac{\partial \theta_{k+1}}{\partial \theta_k} = I_{3 \times 3} - \frac{\Delta_t}{2} [\omega_k^b]_\times$$

For the derivatives of  $p_{k+1}$  and  $v_{k+1}$  we need the derivative

$$\frac{\partial R_k a_k^b}{\partial \theta_k} = R_k [-a_k^b]_\times \frac{\partial R_k}{\partial \theta_k} = R_k [-a_k^b]_\times H(\theta_k)$$

where we used

$$\frac{\partial (Ra)}{\partial R} \approx R[-a]_\times$$

and the fact that the dependence of the rotation  $R_k$  on  $\theta_k$  is the already computed  $H(\theta_k)$ .

Putting all this together, we finally obtain

$$A_k \approx \begin{bmatrix} I_{3 \times 3} - \frac{\Delta_t}{2} [\omega_k^b]_\times & 0_{3 \times 3} & 0_{3 \times 3} \\ R_k [-a_k^b]_\times H(\theta_k) \frac{\Delta_t}{2} & I_{3 \times 3} & I_{3 \times 3} \Delta_t \\ R_k [-a_k^b]_\times H(\theta_k) \Delta_t & 0_{3 \times 3} & I_{3 \times 3} \end{bmatrix}$$

The other partial derivatives are simply

$$B_k = \begin{bmatrix} 0_{3 \times 3} \\ R_k \frac{\Delta_t}{2} \\ R_k \Delta_t \end{bmatrix}, \quad C_k = \begin{bmatrix} H(\theta_k)^{-1} \Delta_t \\ 0_{3 \times 3} \\ 0_{3 \times 3} \end{bmatrix}$$

## Noise Propagation in Combined IMU Factor

We can similarly account for bias drift over time, as is commonly seen in commercial grade IMUs.

We expand the state vector as  $\zeta_k = [\theta_k, p_k, v_k, b_k^a, b_k^\omega]$  to include the bias terms and define the augmented noise vector  $\epsilon = [\epsilon_k^\omega, \epsilon_k^a, \epsilon_k^{b^a}, \epsilon_k^{b^\omega}, \epsilon_k^{int}]$ . This gives the noise propagation equation as

$$\Sigma_{k+1} = F_k \Sigma_k F_k^T + G_k Q_k G_k^T \quad (18)$$

where  $F_k$  is the  $15 \times 15$  derivative of  $f$  wrpt this new  $\zeta$ , and  $G_k$  is the  $15 \times 21$  matrix for first order uncertainty propagation.  $Q_k$  defines the uncertainty of  $\eta$ . The top-left  $9 \times 9$  of  $F_k$  is the same as  $A_k$ , thus we only have the jacobians wrpt the biases left to account for.

Conveniently, the jacobians of the pose and velocity wrpt the biases are already computed in the *ImuFactor* derivation as matrices  $B_k$  and  $C_k$ , while they are identity matrices wrpt the biases themselves. Thus, we can easily plug-in the values from the previous section to give us the final result

$$F_k \approx \begin{bmatrix} I_{3 \times 3} - \frac{\Delta_t}{2} [\omega_k^b]_{\times} & 0_{3 \times 3} & 0_{3 \times 3} & 0_{3 \times 3} & H(\theta_k)^{-1} \Delta_t \\ R_k [-a_k^b]_{\times} H(\theta_k) \frac{\Delta_t}{2} & I_{3 \times 3} & I_{3 \times 3} \Delta_t & R_k \frac{\Delta_t}{2} & 0_{3 \times 3} \\ R_k [-a_k^b]_{\times} H(\theta_k) \Delta_t & 0_{3 \times 3} & I_{3 \times 3} & R_k \Delta_t & 0_{3 \times 3} \\ 0_{3 \times 3} & 0_{3 \times 3} & 0_{3 \times 3} & I_{3 \times 3} & 0_{3 \times 3} \\ 0_{3 \times 3} & 0_{3 \times 3} & 0_{3 \times 3} & 0_{3 \times 3} & I_{3 \times 3} \end{bmatrix}$$

Similarly for  $Q_k$ , we get

$$Q_k = \begin{bmatrix} \Sigma^\omega & & & & \\ & \Sigma^a & & & \\ & & \Sigma^{b^a} & & \\ & & & \Sigma^{b^\omega} & \\ & & & & \Sigma^{int} \end{bmatrix}$$

and for  $G_k$  we get

$$G_k = \begin{bmatrix} \frac{\partial \theta}{\partial \epsilon^\omega} & \frac{\partial \theta}{\partial \epsilon^a} & \frac{\partial \theta}{\partial \epsilon^{b^a}} & \frac{\partial \theta}{\partial \epsilon^{b^\omega}} & \frac{\partial \theta}{\partial \epsilon^{int}} \\ \frac{\partial p}{\partial \epsilon^\omega} & \frac{\partial p}{\partial \epsilon^a} & \frac{\partial p}{\partial \epsilon^{b^a}} & \frac{\partial p}{\partial \epsilon^{b^\omega}} & \frac{\partial p}{\partial \epsilon^{int}} \\ \frac{\partial v}{\partial \epsilon^\omega} & \frac{\partial v}{\partial \epsilon^a} & \frac{\partial v}{\partial \epsilon^{b^a}} & \frac{\partial v}{\partial \epsilon^{b^\omega}} & \frac{\partial v}{\partial \epsilon^{int}} \\ \frac{\partial b^a}{\partial \epsilon^\omega} & \frac{\partial b^a}{\partial \epsilon^a} & \frac{\partial b^a}{\partial \epsilon^{b^a}} & \frac{\partial b^a}{\partial \epsilon^{b^\omega}} & \frac{\partial b^a}{\partial \epsilon^{int}} \\ \frac{\partial b^\omega}{\partial \epsilon^\omega} & \frac{\partial b^\omega}{\partial \epsilon^a} & \frac{\partial b^\omega}{\partial \epsilon^{b^a}} & \frac{\partial b^\omega}{\partial \epsilon^{b^\omega}} & \frac{\partial b^\omega}{\partial \epsilon^{int}} \end{bmatrix} = \begin{bmatrix} \frac{\partial \theta}{\partial \epsilon^\omega} & 0 & 0 & 0 & 0 \\ 0 & \frac{\partial p}{\partial \epsilon^a} & 0 & 0 & \frac{\partial p}{\partial \epsilon^{int}} \\ 0 & \frac{\partial v}{\partial \epsilon^a} & 0 & 0 & 0 \\ 0 & 0 & I_{3 \times 3} & 0 & 0 \\ 0 & 0 & 0 & I_{3 \times 3} & 0 \end{bmatrix}$$

We can perform the block-wise computation of  $G_k Q_k G_k^T$ , as

$$\begin{bmatrix} \frac{\partial \theta}{\partial \epsilon^\omega} & 0 & 0 & 0 & 0 \\ 0 & \frac{\partial p}{\partial \epsilon^a} & 0 & 0 & \frac{\partial p}{\partial \epsilon^{int}} \\ 0 & \frac{\partial v}{\partial \epsilon^a} & 0 & 0 & 0 \\ 0 & 0 & I_{3 \times 3} & 0 & 0 \\ 0 & 0 & 0 & I_{3 \times 3} & 0 \end{bmatrix} \begin{bmatrix} \Sigma^\omega & & & & \\ & \Sigma^a & & & \\ & & \Sigma^{b^a} & & \\ & & & \Sigma^{b^\omega} & \\ & & & & \Sigma^{int} \end{bmatrix} \begin{bmatrix} \frac{\partial \theta}{\partial \epsilon^\omega}^T & 0 & 0 & 0 & 0 \\ 0 & \frac{\partial p}{\partial \epsilon^a}^T & \frac{\partial v}{\partial \epsilon^a}^T & 0 & 0 \\ 0 & 0 & 0 & I_{3 \times 3} & 0 \\ 0 & 0 & 0 & 0 & I_{3 \times 3} \\ 0 & \frac{\partial p}{\partial \epsilon^{int}}^T & 0 & 0 & 0 \end{bmatrix}$$

$$G_k Q_k G_k^T = \begin{bmatrix} \frac{\partial \theta}{\partial \epsilon^\omega} \Sigma^\omega \frac{\partial \theta}{\partial \epsilon^\omega}^T & 0 & 0 & 0 & 0 \\ 0 & \frac{\partial p}{\partial \epsilon^a} \Sigma^a \frac{\partial p}{\partial \epsilon^a}^T + \frac{\partial p}{\partial \epsilon^{int}} \Sigma^{int} \frac{\partial p}{\partial \epsilon^{int}}^T & \frac{\partial p}{\partial \epsilon^a} \Sigma^a \frac{\partial v}{\partial \epsilon^a}^T & 0 & 0 \\ 0 & \frac{\partial v}{\partial \epsilon^a} \Sigma^a \frac{\partial p}{\partial \epsilon^a}^T & \frac{\partial v}{\partial \epsilon^a} \Sigma^a \frac{\partial v}{\partial \epsilon^a}^T & 0 & 0 \\ 0 & 0 & 0 & \Sigma^{b^a} & 0 \\ 0 & 0 & 0 & 0 & \Sigma^{b^\omega} \end{bmatrix}$$

## Covariance Discretization

So far, all the covariances are assumed to be continuous since the state and measurement models are considered to be continuous-time stochastic processes. However, we sample measurements in a discrete-time fashion, necessitating the need to convert the covariances to their discrete time equivalents.

The IMU is modeled as a first order Gauss-Markov process, with a measurement noise and a process noise. Following [5, Alg. 1 Page 57] and [7, Eqns 129-130], the measurement noises  $[\epsilon^a, \epsilon^\omega]$  are simply scaled by  $\frac{1}{\Delta t}$ , and the process noises  $[\epsilon^{int}, \epsilon^{b^a}, \epsilon^{b^\omega}]$  are scaled by  $\Delta t$  where  $\Delta t$  is the time interval between 2 consecutive samples. For a thorough explanation of the discretization process, please refer to [6, Section 8.1].

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